"Adventure word-play drawing"

CHOICE ACTIVITY

Grade 3-9

CREATIVITY

OBJECTIVE:

To activate creative and imaginative thinking through writing and drawing.

MATERIALS:

Cards should be printed in colour and then

Set of cards

laminated.

Paper

Cut cards along the

Crayons

dotted line and punch a hole in the top left

Pencils

corner. Bind with ribbon through each

Markers

hole.



This activity is for early finishers.

HOW TO PLAY:

Children can play this activity in groups or as individuals.

Select one card from each of the colours. They should have one animal, clothing, accessory, activity and place card.

Children are to write a coherent sentence using all the words on the cards.

Once they have a sentence, they should

try to draw this sentence in an interesting and imaginative way.

Encourage children to be as creative as possible. It does not matter how they draw the sentence, only that they try.

Emerging:

Pupils can pair up with a friend who can explain the rules.

Exceeding:

Pupils should be encouraged to think outside of the box when writing their sen-

tences, and to try new mediums when drawing.

How to play the game?



Step 1: Pick a card (AT RANDOM) from each colour.

BLUE: animal GREEN: clothing

ORANGE: accessory

PINK: an activity PURPLE: a place



Step 2: Put it together in a sentence.

FOR EXAMPLE:

"A lion wearing a dress and a necklace, swimming at the circus."



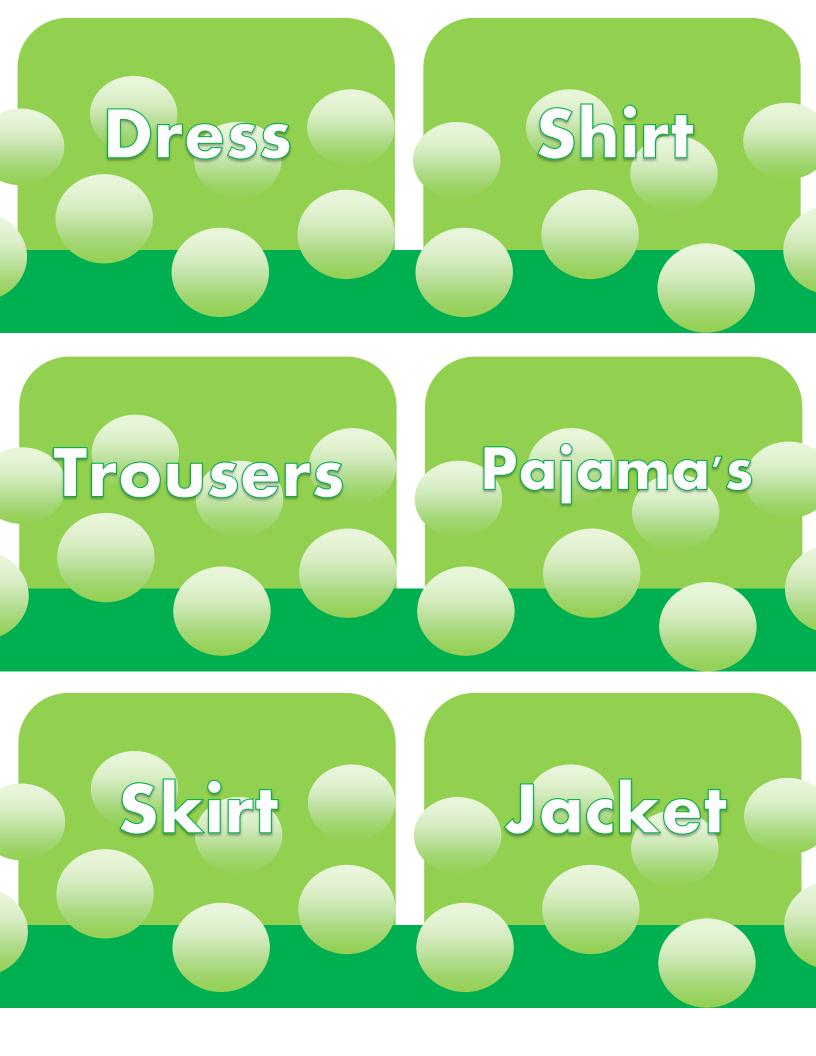
Step 3: Draw this using crayons, pencils or markers.

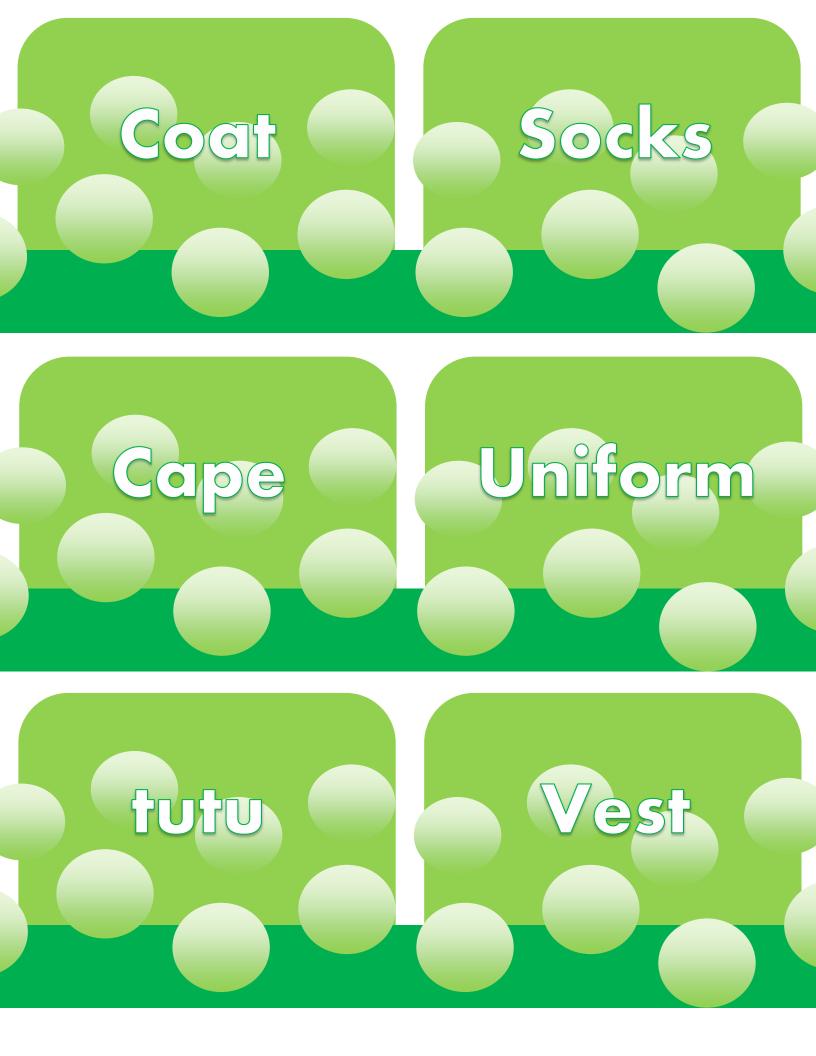
<u>Step 4</u>: Use your imagination and make it interesting!















Ear phones Glasses Sunglasses Bandana Top Hat Hat

Gloves Belt Beanie Slippers Pocket watch Lipstick





jungle candyland Under the sea beach cloud circus

swimming dancing cooking singing eating skipping

playing football cleaning drawing juggling writing

On safari Sky-diving Scuba-diving flying Xbox games sailing